

1 **Biomechanical predictors of ball velocity during punt kicking in elite rugby league**
2 **kickers**

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22 **ABSTRACT**

23 Punt kicking is integral to the attacking and defensive elements of rugby league
24 and the ability to kick the ball with high velocity is desirable. This study aimed to
25 identify important technical aspects of kicking linked to the generation of ball
26 velocity. Maximal punt kicks were obtained from six elite rugby league kickers
27 using a ten camera motion capture system. Three-dimensional kinematics of the
28 lower extremities were obtained. Regression analysis with ball velocity as
29 criterion was used to identify the kinematic parameters associated with the
30 development of ball velocity. The regression model yielded an adj $R^2=0.76$,
31 $p\leq 0.01$. Two parameters were identified: knee extension angular velocity of the
32 kicking limb at impact ($R^2=0.50$) and peak flexion angular velocity of the kicking
33 hip ($R^2=0.26$, $p\leq 0.01$). It is conceivable that players may benefit from exposure to
34 coaching and strength techniques geared towards the modification of kicking
35 mechanics specific to this study.

36
37 **INTRODUCTION**

38 Rugby league is an extremely popular sporting discipline in a number of countries,
39 particularly England, Australia and New Zealand. Kicking has become increasingly
40 important in rugby league. Punt kicking is integral to rugby league and a desired
41 element of any player's skill set is the ability to kick the rugby ball long distances. Lim
42 et al., [1] proposed following their examination of game actions contributing to
43 performance that effective kicking is of greater importance than any of the set piece
44 elements of rugby.

45
46 In professional rugby league effective punt kicking is important for attacking play,
47 typically in the form of a 40-20 where a player behind his side's 40 metre line kicks the
48 ball over the side-lines of the field of play past the opponent's 20 metre line. A
49 successful 40-20 typically gives the offensive side attacking possession by moving the
50 team from their own 40 metre line to the position where the ball went out inside the
51 opposing team's 20 metre area. Furthermore, punt kicking for maximal distance is also
52 important for defensive play near the end of the tackle count, whereby the ball will often
53 find its way to the best kicker on the team who will return possession of the ball to the
54 other side in the most favourable position for his team by kicking as far down the
55 opposite end of the field as possible. Thus ensuring the opposing team have to
56 commence their attack in position as far from the defensive try line as possible.

57
58 It is well known that a greater projection velocity results in a greater kick distance [2].
59 Maximal punt kicking, with the aim of achieving high resultant ball velocity, occurs
60 many times during sport [3]. Punt kicking for maximum distance in rugby league has
61 received a paucity of research attention. However a select number of studies of punt
62 kicking biomechanics have been carried out in other sports [4-7]. The punt kick is
63 described as a proximal-distal sequence of movements including a run up, planting of
64 the stance/support limb, and ball strike with the kicking limb [8]. During maximal
65 velocity kicking, the support limb serves as the axis of rotation for the swinging leg.
66 The generation of power begins at the hip joint, and as the kicking limb comes around, a
67 sequential transfer of momentum from the hip to the ankle joint causes an increase in
68 foot speed [7]. Ball, [4] conducted the only study to investigate mechanics of the punt
69 kick in relation to the generation of ball velocity in Australian Rules football. Ball, [4]
70 showed that the most influential parameter was the velocity of the foot at ball contact.
71 However other key parameters linked to the development of ball velocity were shank
72 angular velocity at ball contact, the linear distance of the last stride before ball contact
73 and the position of the ball relative to the body.

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76 Therefore whilst the importance of maximal distance punt kicking in professional rugby
77 league has been well documented and punt kicking mechanics have received
78 considerable attention in other sports, there has been no examination of the technical
79 elements pertinent to the development of kicking distance using elite rugby league
80 players. This study therefore aims to identify important technical aspects of distance
81 kicking linked to the generation of high ball velocity using regression analyses.

82 **METHODS**

83 *Participants*

85 Six elite standard male rugby league kickers volunteered to take part in this
86 investigation (age 24.75 ± 4.11 years; height 178.25 ± 5.68 cm; body mass $82.75 \pm$
87 7.50 kg). The participants were contracted to a professional rugby league club in
88 England. Although not all of the players typically performed kicks during games all six
89 players practiced punt kicking during training three times per week during the season.
90 All were free from lower extremity pathology and provided written informed consent in
91 accordance with the procedures outlined in the declaration of Helsinki. Ethical approval
92 for this project was obtained from the School of Psychology ethics committee at the
93 University of Central Lancashire.

94 *Procedure*

95
96 A ten camera motion analysis system (QualisysTM Medical AB, Goteburg, Sweden)
97 captured kinematic data at 250 Hz from each participant performing maximal punt kicks
98 with a 5 m run up. A standard sized rugby ball was kicked from the centre of the
99 laboratory into a net positioned 8 m away. Dynamic calibration of the motion analysis
100 system was performed before each data collection session.

101
102 The anatomical marker configuration utilized for this study was based on the calibrated
103 anatomical systems technique (CAST) method [9] allowing the thorax, pelvis and
104 bilateral foot, shank and thigh segments to be defined and tracked. Retro-reflective
105 markers (19 mm diameter) were attached in the following locations; bilaterally to the 1st
106 and 5th metatarsal heads, calcaneus, medial and lateral malleoli, medial and lateral
107 epicondyle of the femur, greater trochanter, right and left posterior super iliac spine
108 (PSIS) and right and left anterior super iliac spine (ASIS). Technical tracking clusters
109 were positioned on the right and left thigh and right and left shank. The hip joint centre
110 was determined using regression equations via the positions of the PSIS and ASIS
111 markers [10]. The tracking clusters were comprised of four 19 mm spherical reflective
112 markers mounted to a thin sheath of lightweight carbon fiber with a length to width
113 ratios of 1.5:1 and 2.05:1, in accordance with the previously established guidelines [11].
114 A static trial was captured to define the pelvis, thighs, feet and tibial segments of both
115 the left and right limbs, following which markers not used for tracking the segments
116 during motion, were removed prior to the collection of dynamic information. The rugby
117 ball was treated as a segment using the motion capture system allowing the centre of the
118 ball to be located. This involved placing two markers at either end of the ball to obtain
119 the proximal and distal aspects, and a further tracking marker was positioned in the
120 middle. Following the static trial markers at the end of the ball that was to be kicked
121 were removed. The motion camera system therefore tracked the rugby ball using three
122 reflective markers, allowing ball release speed to be quantified. Twenty trials were
123 recorded from each player.

124 *Data Processing*

125
126 Kinematic parameters were quantified using Visual 3-D (C-Motion Inc, Germantown,
127 USA) and filtered at 15 Hz using a zero-lag low pass Butterworth 4th order filter. This
128 was selected as being the frequency at which 95% of the signal power was maintained,
129 following a fast fourier transform (FFT). Five trials of maximal punt kicking were
130 averaged for each participant. Stance limb kinematics were defined by the instances of
131 footstrike and take-off from force platform data, whilst kicking limb kinematics were
132 defined from stance limb touch down to ball contact. Stance was defined as the time

133 over which 20 N or greater of vertical force was applied to the force platform [12].
134 Using the protocol documented by Sinclair et al., [13], ball contact was determined
135 using the change in velocity of the ball. Ball contact was identified as the instance at
136 which the vertical velocity of the ball changed from negative to positive. The trials were
137 split following ball contact in order to quantify ball velocity (Sinclair et al., 2014). This
138 served to reduce the potential for distortion of the markers positioned onto the ball as a
139 result of the foot impact, allowing ball velocity to be more accurately quantified [14].
140 Angles were created about an XYZ cardan sequence referenced to co-ordinate systems
141 created about the proximal end of the segment, where X = sagittal plane rotations; Y =
142 coronal plane rotations and Z = transverse plane rotations. Three-dimensional kinematic
143 measures from the hip, knee and ankle which were extracted for statistical analysis were
144 1) angle at footstrike, 2) angle at toe-off, 3) angle at ball impact, 4) range of motion
145 during stance, 5) peak angle during stance, 6) relative range of motion from footstrike to
146 peak angle, 7) angular velocity at footstrike, 8) angular velocity at toe-off, 9) angular
147 velocity at ball impact and 10) peak angular velocity.

148 149 *Statistical analyses*

151 Multiple regression analyses with ball velocity as criterion and the 3-D kinematic
152 parameters as independent variables were carried out using a forward stepwise
153 procedure with significance accepted at the $p \leq 0.05$ level. The independent variables
154 were examined for co-linearity prior to entry into the regression model using a
155 Pearson's correlation coefficient matrix and those exhibiting high co-linearity $R \geq 0.7$
156 were removed. All statistical procedures were conducted using SPSS 19.0 (SPSS Inc,
157 Chicago, USA).

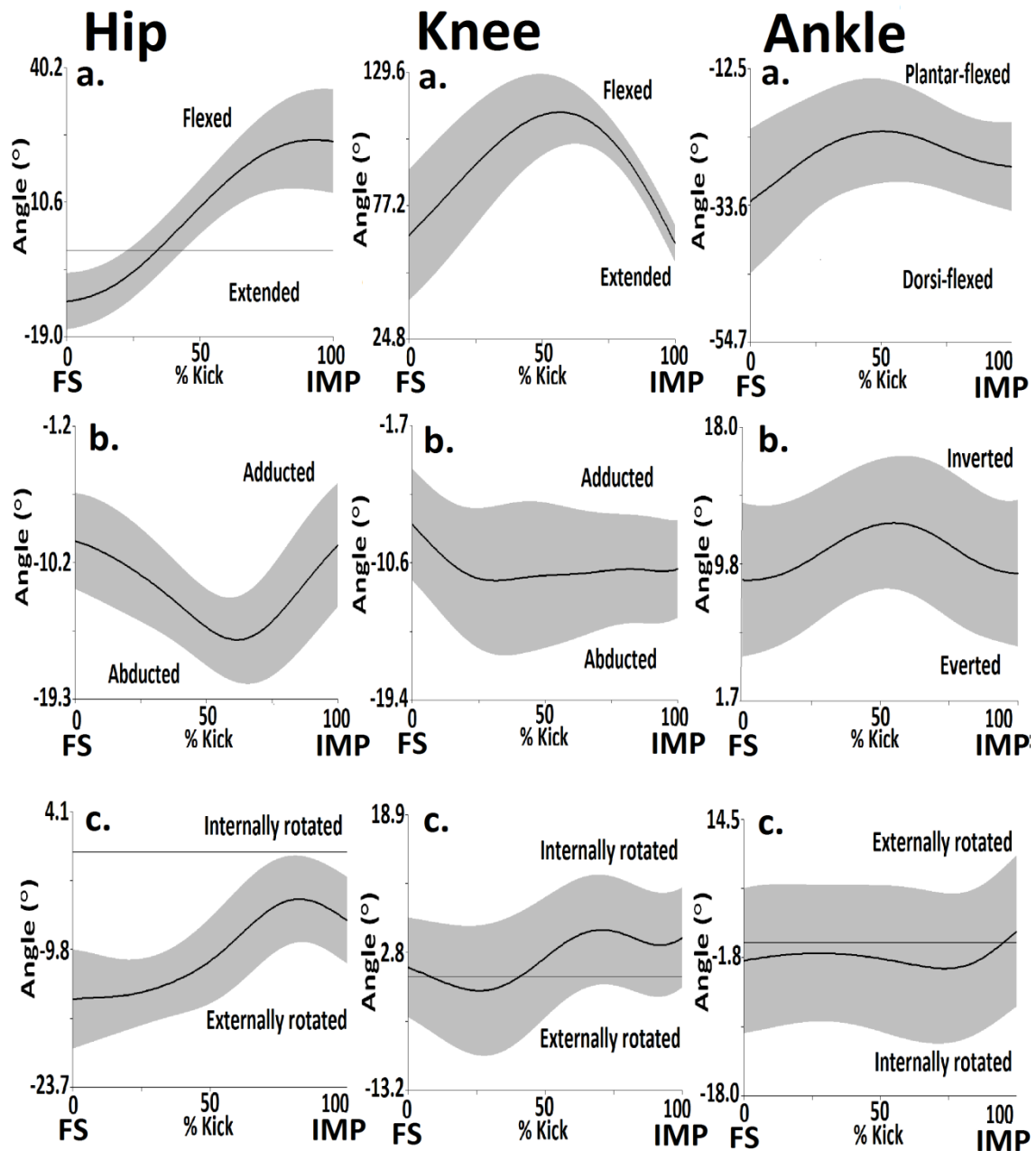
158 159 **RESULTS**

160 *Ball and foot velocities*

161 The results revealed mean \pm standard deviation ball velocities of $26.91 \pm 5.45 \text{ m}\cdot\text{s}^{-1}$ and
162 foot linear velocities of $20.16 \pm 3.84 \text{ m}\cdot\text{s}^{-1}$.

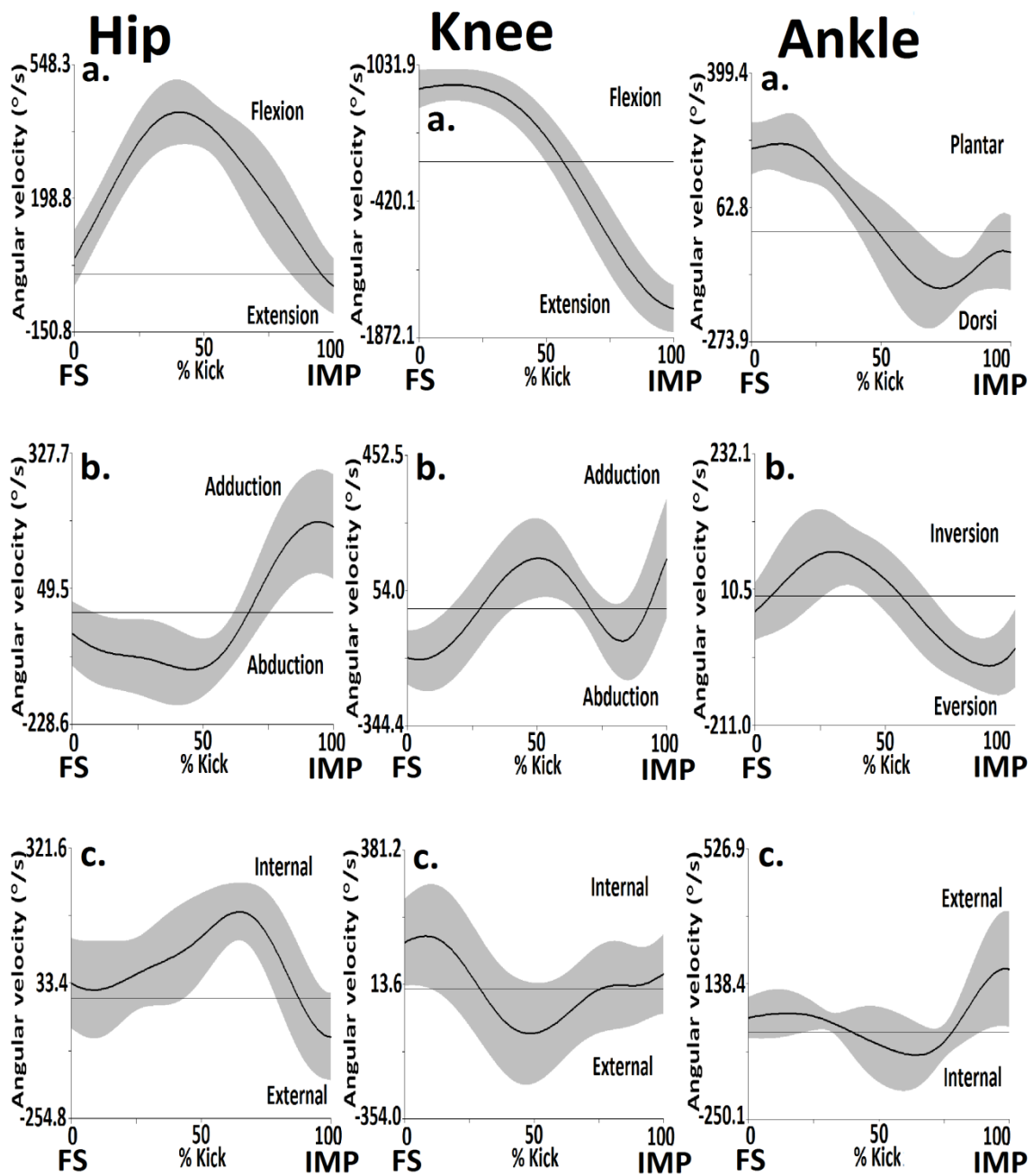
163 *Regression analyses*

165 Figures 1-4 and tables 1-2 present the mean \pm standard deviation 3-D kinematic
166 parameters from both the stance and kicking limbs. The overall regression model
167 yielded an $R = 0.95$, $R^2 = 0.89$ and $\text{Adj } R^2 = 0.76$, $p \leq 0.01$. Two biomechanical
168 parameters were obtained as significant predictors of ball velocity. Knee extension
169 angular velocity of the kicking limb in the sagittal plane ($B=0.90$, $t=6.95$) $\text{Adj } R^2=0.50$,
170 $p \leq 0.01$ and peak angular velocity of the hip also in the sagittal plane ($B=0.29$, $t=4.60$)
171 $\text{Adj } R^2=0.26$, $p \leq 0.01$ were found to be significant predictors of ball velocity.



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Figure 1: Mean and standard deviation hip, knee and ankle joint angular kinematics from the kicking limb in the a. sagittal, b. coronal and c. transverse planes (shaded area is $1 \pm SD$) (FS = stance limb footstrike, IMP = ball impact).

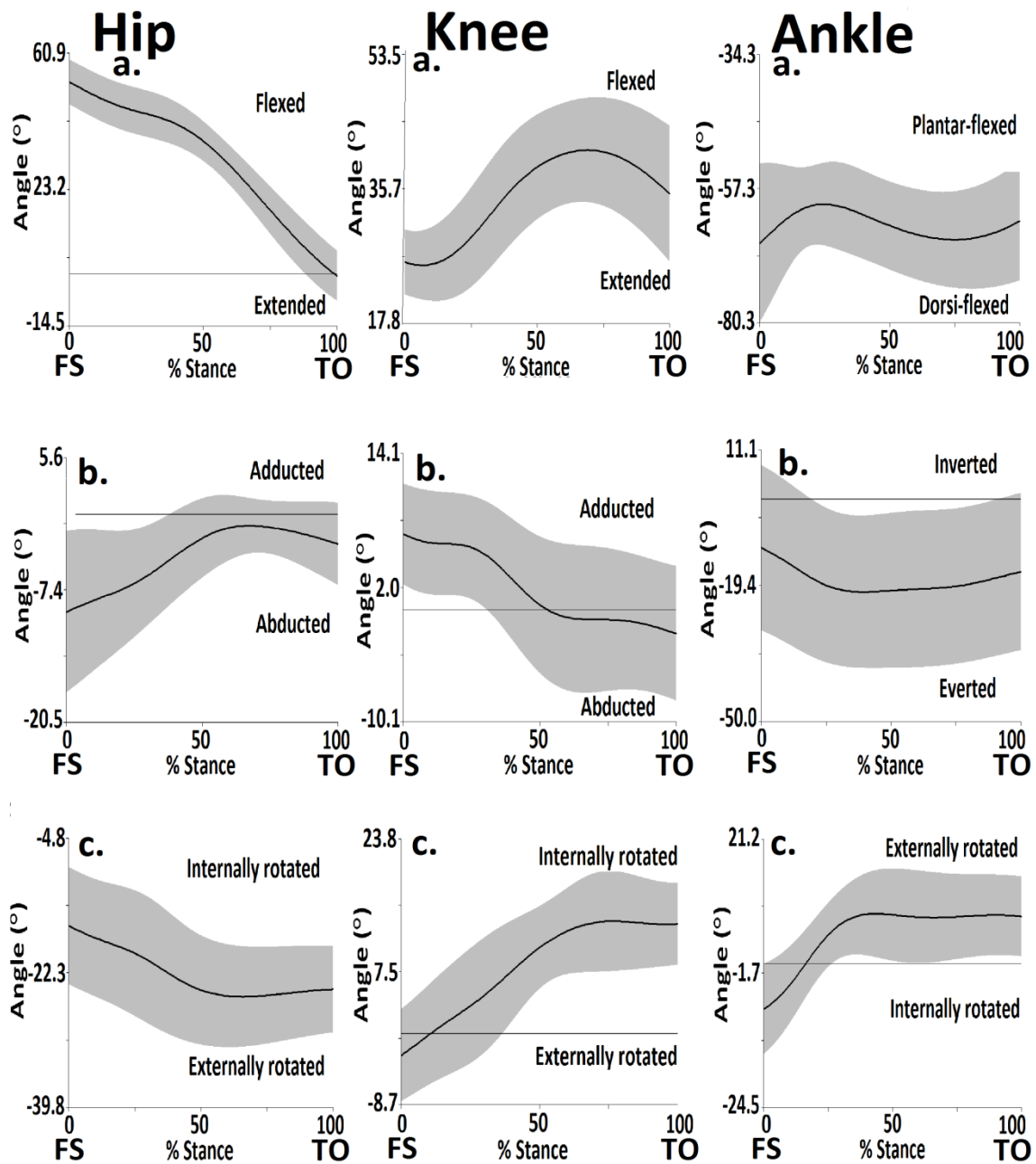


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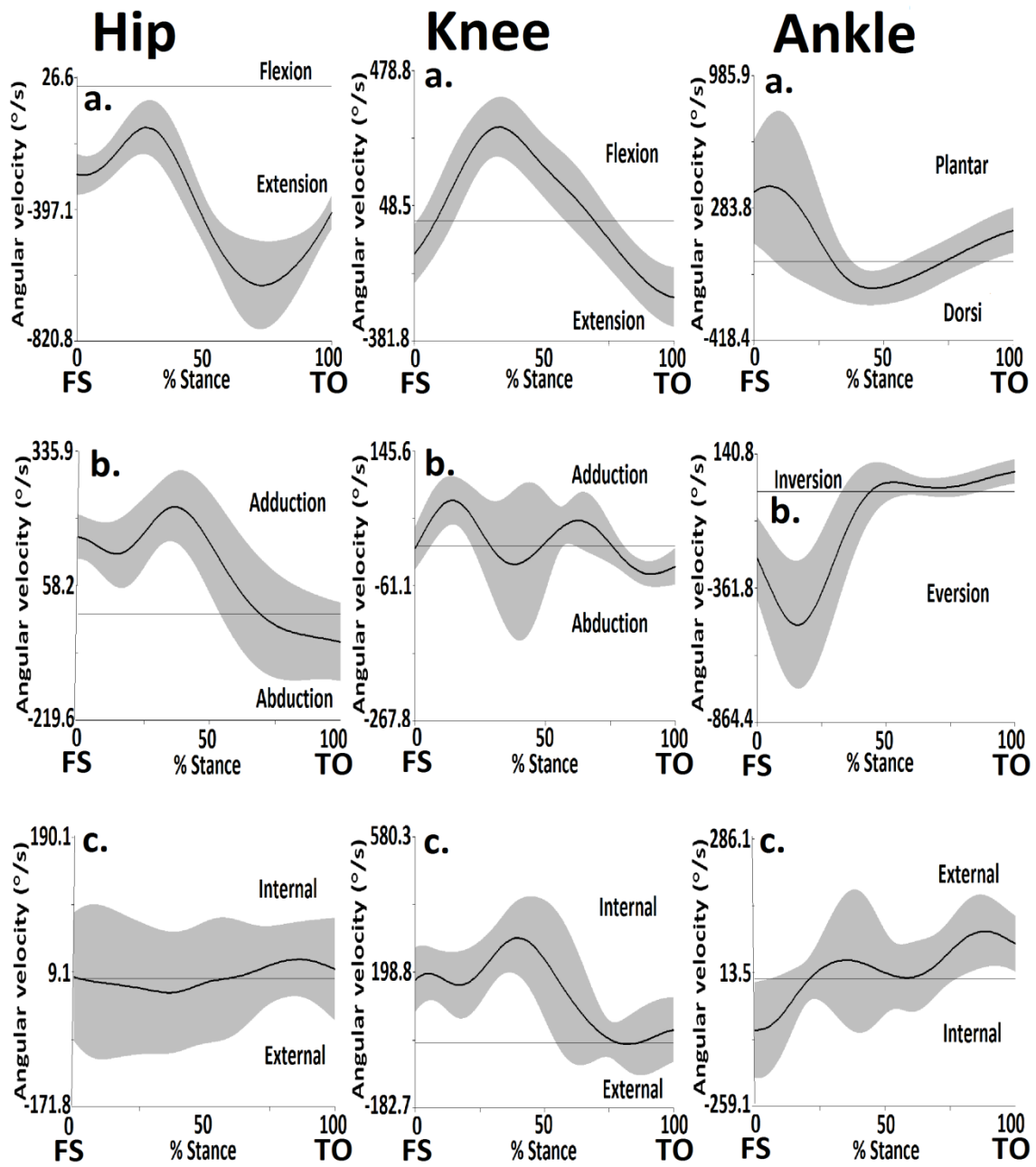
Figure 2: Mean and standard deviation hip, knee and ankle joint angular velocities from the kicking limb in the a. sagittal, b. coronal and c. transverse planes (shaded area is $1 \pm SD$) (FS = stance limb footstrike, IMP = ball impact)..

192 Table 1: Hip, knee and ankle joint angles (means and standard deviations) from both the stance and kicking limbs.

Sagittal Plane (+ =flexion/ - =extension)	Hip		Knee		Ankle	
	Kick	Stance	Kick	Stance	Kick	Stance
Angle at Footstrike (°)	-11.0 ± 6.5	49.2 ± 10.5	63.6 ± 26.9	26.7 ± 3.6	-34.3 ± 12.3	-71.0 ± 10.7
Angle at Toe-off / Ball impact (°)	24.7 ± 12.0	-3.7 ± 7.6	62.7 ± 4.1	26.0 ± 7.0	-28.6 ± 8.0	-35.5 ± 9.0
Range of Motion (°)	35.7 ± 6.1	53.0 ± 13.7	24.6 ± 9.1	0.7 ± 5.3	6.2 ± 6.8	35.5 ± 11.9
Peak Range of Motion (°)	36.5 ± 5.9	58.2 ± 14.6	51.2 ± 16.9	16.6 ± 4.9	12.0 ± 5.1	3.9 ± 2.8
Peak Angle (°)	25.5 ± 11.7	-9.0 ± 9.7	114.8 ± 13.1	43.3 ± 6.7	-22.3 ± 9.2	-74.1 ± 8.6
Coronal plane (+ =adduction/ - =abduction)						
Angle at Footstrike (°)	-8.8 ± 3.0	-8.3 ± 7.9	-7.7 ± 3.8	6.1 ± 5.3	9.1 ± 4.4	-5.2 ± 4.5
Angle at Toe-off / Ball impact (°)	-9.2 ± 4.0	-14.1 ± 6.1	-10.5 ± 3.7	-6.9 ± 5.5	9.6 ± 4.5	-3.3 ± 7.9
Range of Motion (°)	3.4 ± 1.4	9.2 ± 4.6	2.8 ± 2.0	13.0 ± 0.8	4.1 ± 2.8	4.2 ± 4.4
Peak Range of Motion (°)	6.9 ± 3.6	8.0 ± 5.1	6.0 ± 3.2	13.1 ± 8.4	4.3 ± 2.8	6.8 ± 5.0
Peak Angle (°)	-15.7 ± 2.5	-15.5 ± 3.9	-13.7 ± 4.1	-7.0 ± 3.3	13.4 ± 3.5	-0.8 ± 9.0
Transverse plane (+ =internal/ - =external)						
Angle at Footstrike (°)	-15.0 ± 5.0	-15.6 ± 7.8	1.4 ± 6.1	-1.7 ± 6.0	-1.8 ± 8.7	-6.5 ± 7.5
Angle at Toe-off / Ball impact (°)	-6.7 ± 4.5	-24.2 ± 5.8	5.1 ± 6.3	11.9 ± 2.3	1.3 ± 8.9	0.9 ± 6.7
Range of Motion (°)	8.2 ± 5.9	7.9 ± 5.3	5.5 ± 2.5	13.6 ± 4.4	4.0 ± 2.7	8.4 ± 3.6
Peak Range of Motion (°)	10.8 ± 3.8	1.8 ± 1.5	4.4 ± 3.1	17.1 ± 4.8	2.5 ± 2.9	17.4 ± 7.1
Peak Angle (°)	-4.1 ± 4.3	-14.5 ± 7.8	-3.0 ± 6.5	15.8 ± 3.8	-4.3 ± 8.7	10.8 ± 3.7



193
 194 Figure 3: Mean and standard deviation hip, knee and ankle joint angular kinematics
 195 from the stance limb in the a. sagittal, b. coronal and c. transverse planes (shaded area is
 196 $1 \pm SD$) (FS = stance limb footstrike, TO = stance limb take-off).
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Figure 4: Mean and standard deviation hip, knee and ankle joint angular velocities from the stance limb in the a. sagittal, b. coronal and c. transverse planes (shaded area is $1 \pm SD$) (FS = stance limb footstrike, TO = stance limb take-off).

220 Table 2: Hip, knee and ankle joint velocities (means and standard deviations) from both the stance and kicking limbs.

	Hip		Knee		Ankle	
	Kick	Stance	Kick	Stance	Kick	Stance
Sagittal Plane (+ =flexion/ - =extension)						
Velocity at Footstrike ($^{\circ}.s^{-1}$)	45.4 ± 59.4	-288.1 ± 61.6	780.6 ± 171.4	-102.3 ± 41.8	288.6 ± 78.1	320.4 ± 201.5
Velocity at Toe-Off / Ball impact ($^{\circ}.s^{-1}$)	-24.8 ± 63.1	-367.3 ± 130.4	-1554.8 ± 254.4	-184.4 ± 60.2	-132.2 ± 129.9	41.4 ± 59.1
Peak Velocity ($^{\circ}.s^{-1}$)	450.2 ± 62.3	-724.6 ± 120.2	893.5 ± 100.2	262.4 ± 39.4	292.9 ± 66.3	-127.9 ± 69.6
Coronal plane (+ =adduction/ - =abduction)						
Velocity at Footstrike ($^{\circ}.s^{-1}$)	-41.1 ± 58.4	156.2 ± 38.8	-135.7 ± 79.8	7.4 ± 25.1	166.0 ± 59.3	-241.3 ± 144.6
Velocity at Toe-Off / Ball impact ($^{\circ}.s^{-1}$)	178.7 ± 100.3	-83.8 ± 30.6	128.6 ± 181.7	-83.8 ± 30.6	-56.8 ± 96.3	58.9 ± 30.3
Peak Velocity ($^{\circ}.s^{-1}$)	-153.0 ± 47.6	221.8 ± 97.7	249.4 ± 61.3	221.8 ± 97.7	208.2 ± 81.7	-501.2 ± 200.1
Transverse plane (+ =internal/ - =external)						
Velocity at Footstrike ($^{\circ}.s^{-1}$)	34.2 ± 65.7	0.6 ± 78.4	132.0 ± 120.9	0.6 ± 78.4	26.9 ± 98.2	-108.7 ± 90.5
Velocity at Toe-Off / Ball impact ($^{\circ}.s^{-1}$)	-77.8 ± 81.8	2.8 ± 20.1	38.9 ± 101.2	2.8 ± 20.1	111.5 ± 121.4	40.3 ± 43.8
Peak Velocity ($^{\circ}.s^{-1}$)	246.9 ± 36.5	-25.9 ± 65.1	-184.3 ± 91.2	-35.9 ± 56.1	-95.4 ± 31.5	101.4 ± 53.6

221 **DISCUSSION**

222 The aim of the current investigation was to determine the 3-D kinematic parameters
223 pertinent to the development of ball velocity during maximal punt kicking. This study
224 represents the first to examine these factors in rugby league using elite standard kickers.

225
226 The obtained ball velocities correspond well with those obtained in rugby league/ union
227 punt kicking analyses by Holmes et al., [15] (25.60 m.s⁻¹) and Ball et al., [16] (27.80
228 m.s⁻¹). The regression analysis revealed that knee extension angular velocity of the
229 kicking limb at ball impact and peak hip angular velocity were the best predictors of
230 ball velocity. The fit of the multiple regression analysis ($R^2 = 0.76$) suggests that
231 variance in ball velocity may be significantly influenced by the kicking technique
232 employed by the player. This concurs with the early proposition by Macmillan [17] who
233 documented that variations in ball velocity during punt kicking are influenced by
234 alterations in kinematics.

235
236 That knee extension angular velocity at ball impact served as a strong predictor of ball
237 velocity is unsurprising and concurs with the observations of De Witt & Hinrichs [18]
238 and Ball, [4] who found that knee angular velocity was significantly related to ball
239 velocity during maximal instep soccer kicking and Australian Rules football punt
240 kicking respectively. This observation supports the notion that the velocity of the foot
241 which ultimately governs the resultant ball velocity is a function of the angular velocity
242 of the shank [4]. The linear velocity of the centre of mass of the rotating foot which
243 strikes the ball is directly proportional to the product of the angular velocity and the
244 radius of rotation of the proximal body segments thus the strong influence of shank
245 angular velocity on ball velocity is logical.

246
247 The second significant contributor to resultant ball velocity peak hip flexion velocity
248 also makes empirical and practical sense. Baker & Ball [19] observed that kickers who
249 produced high ball speeds were associated with significantly greater maximum thigh
250 angular velocities than in kickers who produced low ball velocities. Putnam [20]
251 suggested that a high angular velocity of the proximal thigh segment is central in the
252 transfer of momentum to the distal shank segment. It was hypothesized that the peak
253 angular velocity of the thigh segment contributes to about 50% of the resultant angular
254 velocity of the shank. The co-ordination pattern between the thigh and shank segment
255 angular velocities throughout the kick phase is similar to those previously observed
256 during maximal kicking in both soccer and American football [21-24]. During the latter
257 half of the kick phase the shank angular extension velocity increased as the thigh flexion
258 angular velocity decreased. Although the flexion angular velocity of the thigh decreased
259 in the latter part of the movement it is still important that a high maximum thigh angular
260 velocity be attained to facilitate greater angular velocity of the distal segments.

261
262 Based on the findings of the current investigation, recommendations for training
263 modifications can be made in order to improve ball velocity during punt kicking. In
264 order to improve resultant ball velocity it is recommended that coaching drills be
265 implemented firstly with the aim of increasing sagittal plane knee angular velocity at
266 ball contact. It has been documented that conditioning and skill drills that promote
267 greater foot speeds and shank angular velocities, might be useful methods of training
268 this skill [25]. There is further evidence that an efficacious strength training program

269 which encompasses concentric and eccentric exercises also improves kicking distance
270 and power [26]. Cabri et al., [27] observed high correlations between knee flexor and
271 extensor strength and kick distance. Similarly Poulmedis [28] and Narici et al., [29] also
272 determined that lower extremity muscle strength parameters were significantly related
273 to ball velocity. Similarly a significant relationship between hip flexor and extensor
274 strength was observed which was lower than that for the knee joint. This corresponds
275 with the kinematic observations of the current investigation. As the principal contributor
276 to knee extension and also secondarily to hip flexion, the quadriceps and psoas muscle
277 groups would generate high intensity forces during the punt kick. Therefore, from a
278 biomechanical perspective, the strength training for knee and hip muscle groups may be
279 of particular importance for rugby players.

280
281 The regression analysis suggests that there is still variance in ball velocity that could not
282 be accounted for by the 3-D kinematic parameters observed in the current investigation.
283 It is possible that some of this will be associated with the nature of impact, reported by
284 various authors as important for kicking tasks [24; 30-33]. Bull-Andersen et al., [34]
285 reported that the resultant ball velocity in soccer kicking was due to foot speed and the
286 coefficient of restitution between foot and ball. Ball flight characteristics could also
287 alter these results, as different angles of trajectory and spin rates of the ball will alter
288 how the ball flies through the air. Finally, whilst this study considered the contribution
289 of the lower extremities to resultant ball velocity, no inferences were considered with
290 regards to the arms and their influence on ball velocity. Chen & Chang, [35] noted that
291 arm swing significantly influences the resultant ball velocity, thus it is recommended
292 that future analyses be conducted in order to examine in greater detail the upper body
293 contribution to ball velocity during punt kicking.

294
295 That the current investigation utilized an all-male sample may limit its generalizability
296 as Barfield et al., [36] documented kinematic differences in kicking kinematics during
297 the maximal instep soccer kick. There remains currently a paucity of research regarding
298 the mechanics of punt kicking in females, and the growth in female participation has
299 failed to lead to a corresponding growth in the study of the mechanics of kicking in
300 females. It is therefore recommended that the current investigation be repeated using a
301 female sample. A further limitation of the current investigation is the small sample size.
302 Regression analyses with multiple predictor variables can be sensitive to the number of
303 participants. The preferred ratio of participants to number of predictor variables ranges
304 from 5:1 – 15:1 [37], and is not adhered to in the current examination. However, smaller
305 sample sizes are common when elite level participants are examined and it is unlikely
306 that a sample sufficient to meet the required ratio could be recruited for a study of this
307 nature. Furthermore, as the populations from which elite participants are drawn from are
308 typically much smaller (than when recreational athletes are examined) it could be
309 contended that the sample is representative of the population. The findings may
310 therefore require further investigation in larger samples using non-elite players.

311
312 Whilst the kinetic and kinematic determinants of ball velocity/distance have been the
313 subject of a number of investigations, the accuracy of punt kicking is also pertinent as
314 the kick still has to reach a specific target. There is currently a paucity of research
315 examining 3-D kinematics of movement associated with accuracy in punt kicking.
316 Dichiera et al., [38] have performed the only investigation concerning the accuracy of

317 drop punt kicking. They showed that accurate kickers were associated with significant
318 increases in hip flexion of both stance and kicking limbs, knee flexion in the stance limb
319 and anterior pelvic tilt; indicating that lower limb joint angles may be related to kicking
320 accuracy. However, the research conducted by Dichiera et al., [38] was comparative in
321 nature and there remains a lack of 3-D kinematic research examining the movement
322 patterns associated with accurate punt kicking using correlational techniques. It is
323 recommended therefore that future investigations consider the discrete variables
324 associated with the development of accuracy during punt kicking.

326 CONCLUSIONS

327 The current investigation shows that a significant proportion of the variance in ball
328 velocity was explained by a small number of kinematic parameters, indicating that these
329 parameters are clearly pertinent to the development of high ball velocities during punt
330 kicks in rugby league. It is therefore conceivable that players may benefit from exposure
331 to coaching and strength techniques geared towards the modification of kicking
332 mechanics specific to this study. The outcomes from interventions utilizing
333 biomechanical feedback to improve kicking performance are currently unknown, future
334 work should still focus on implementing interventions to improve kicking performance.

335
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